



**Argonne**  
NATIONAL  
LABORATORY

*... for a brighter future*

# *Introduction to the Channel Access Client Library*

*Kenneth Evans, Jr.*

*Kay Kasemir*



U.S. Department  
of Energy

UChicago ►  
Argonne<sub>LLC</sub>



**Office of  
Science**

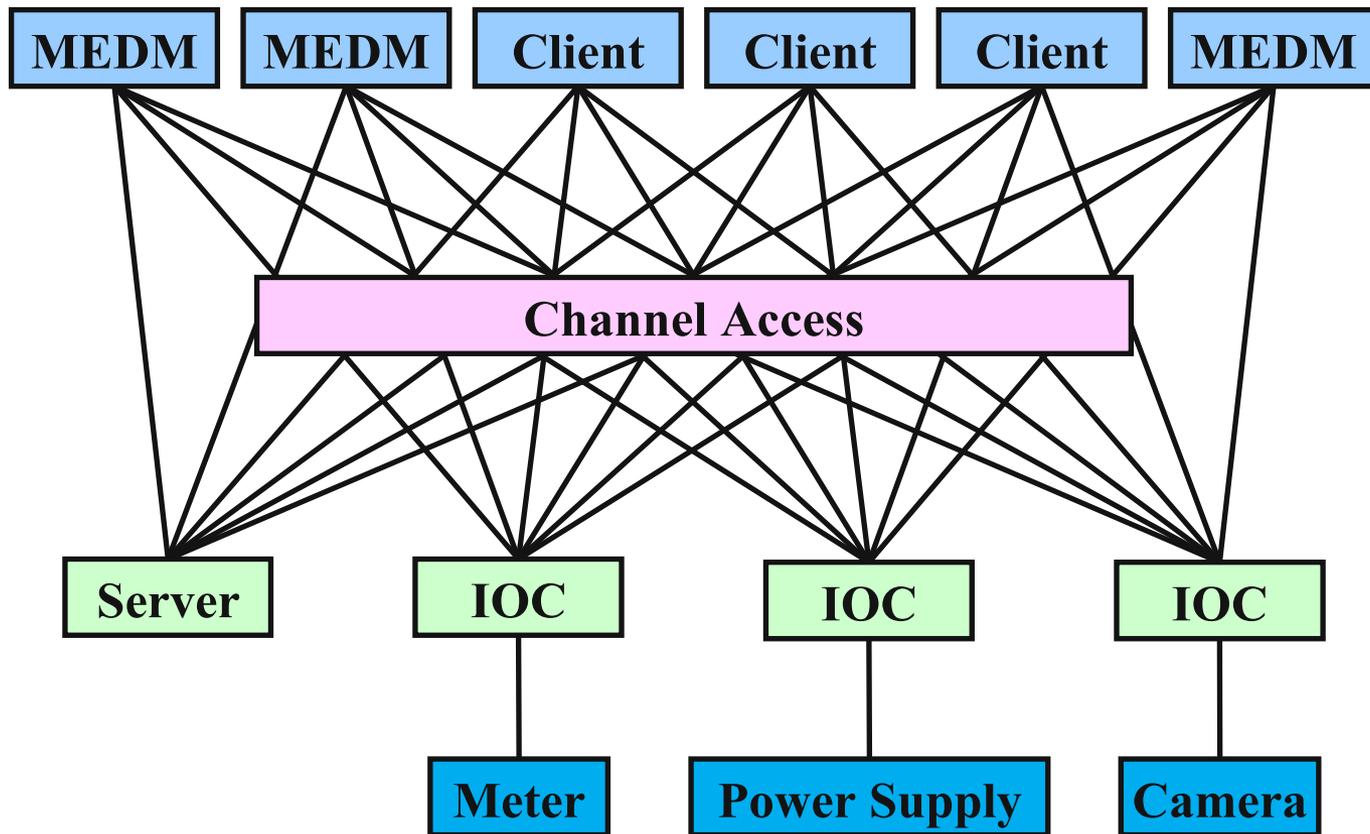
U.S. DEPARTMENT OF ENERGY

A U.S. Department of Energy laboratory  
managed by UChicago Argonne, LLC

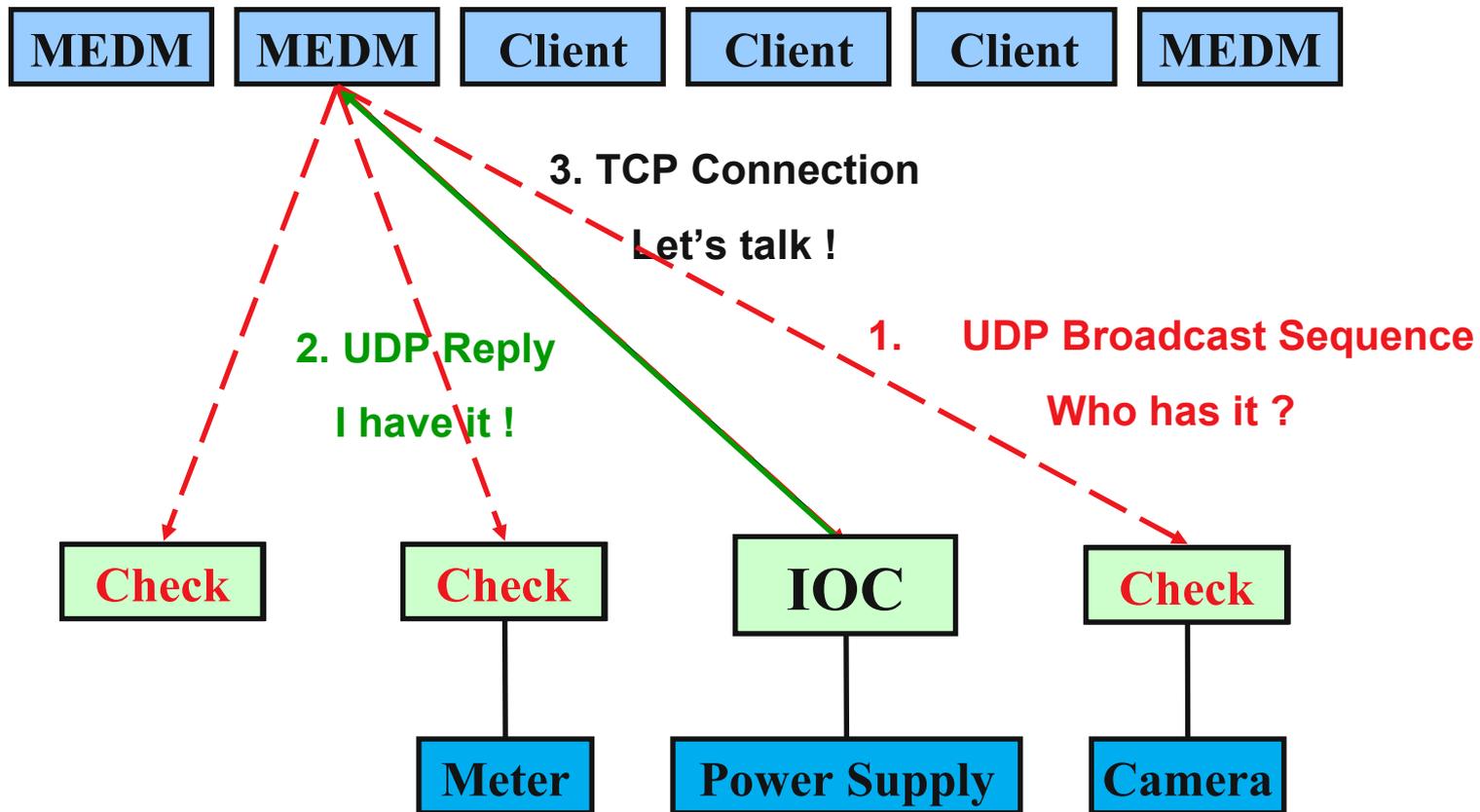
# *Channel Access Reference Manual*

- The place to go for more information
- Found in the EPICS web pages
  - <http://www.aps.anl.gov/epics/index.php>
  - Look under Documents
  - Also under Base, then a specific version of Base

# EPICS Overview



# Search and Connect Procedure



## Search Request

- A search request consists of a sequence of UDP packets
  - Only goes to EPICS\_CA\_ADDR\_LIST
  - Starts with a small interval (30 ms), that doubles each time
  - Until it gets larger than 5 s, then it stays at 5 s
  - Stops after 100 packets or when it gets a response
  - Never tries again until it sees a beacon anomaly or creates a new PV
  - Total time is about 8 minutes to do all 100



- Servers have to do an Exist Test for each packet
- Usually connects on the first packet or the first few
- Non-existent PVs cause a lot of traffic
  - Try to eliminate them

# Beacons

- A Beacon is a UDP broadcast packet sent by a Server
- When it is healthy, each Server broadcasts a UDP beacon at regular intervals (like a heartbeat)
  - EPICS\_CA\_BEACON\_PERIOD, 15 s by default



- When it is coming up, each Server broadcasts a startup sequence of UDP beacons
  - Starts with a small interval (25 ms, 75 ms for VxWorks)
  - Interval doubles each time
  - Until it gets larger than 15 s, then it stays at 15 s
    - *Takes about 10 beacons and 40 s to get to steady state*



- Clients monitor the beacons
  - Determine connection status, whether to reissue searches

# Virtual Circuit Disconnect

- 3.13 and early 3.14
  - Hang-up message or no response from server for 30 sec.
  - If not a hang-up, then client sends “Are you there” query
  - If no response for 5 sec, TCP connection is closed
  - MEDM screens go white
  - Clients reissue search requests
- 3.14.5 and later
  - Hang-up message from server
  - TCP connection is closed
  - MEDM screens go white
  - Clients reissue search requests

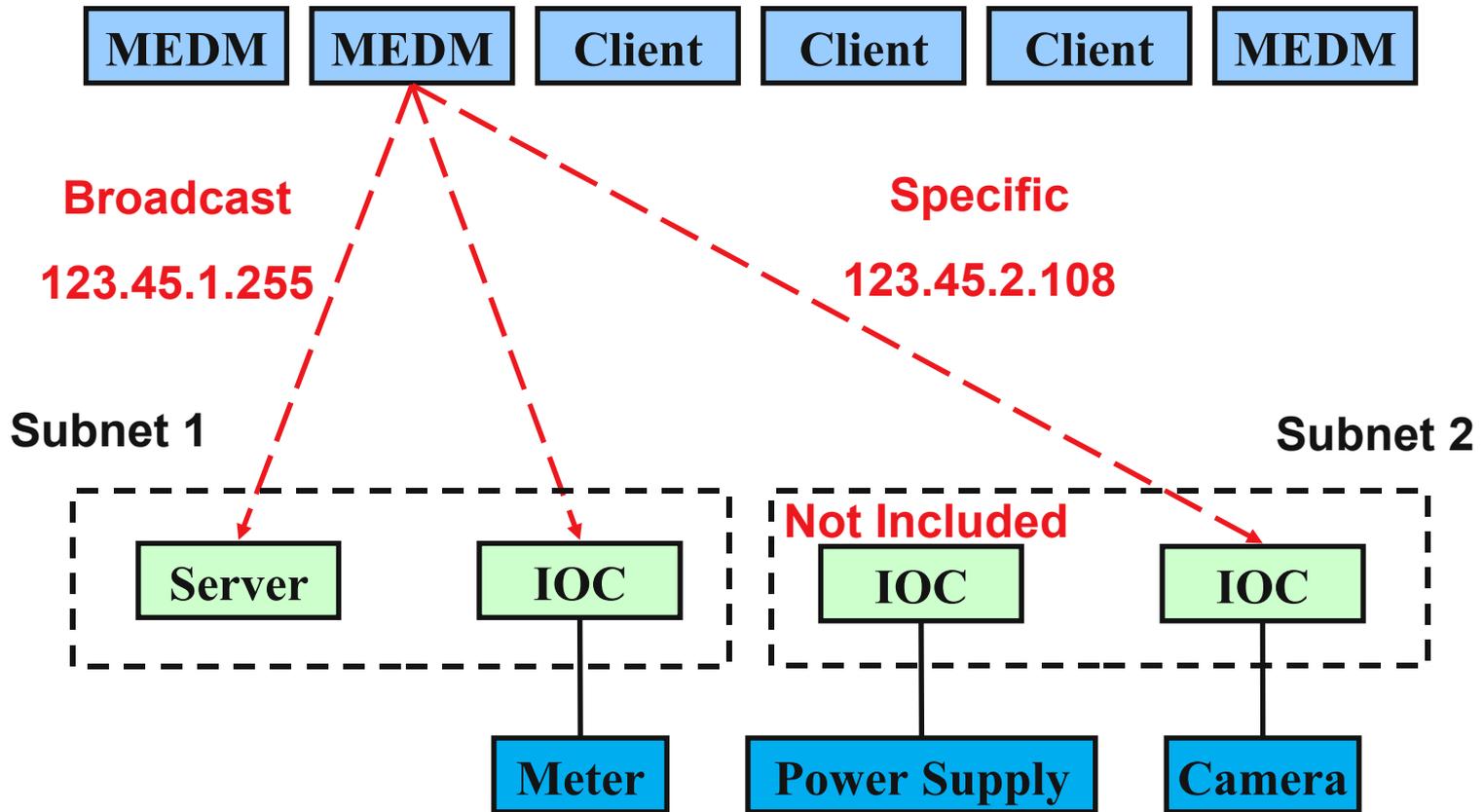
# Virtual Circuit Unresponsive

- 3.14.5 and later
  - No response from server for 30 sec.
  - Client then sends “Are you there” query
  - If no response for 5 sec, TCP connection is **not** closed
    - *For several hours, at least*
  - MEDM screens go white
  - Clients **do not** reissue search requests
    - *Helps with network storms*
  - Clients that do not call `ca_poll` frequently get a virtual circuit disconnect even though the server may be OK
    - *Clients written for 3.13 but using 3.14 may have a problem*
    - *May be changed in future versions*

# Important Environment Variables

- EPICS\_CA\_ADDR\_LIST
  - Determines where to search
  - Is a list (separated by spaces)
    - “123.45.1.255 123.45.2.14 123.45.2.108”
  - Default is broadcast addresses of all interfaces on the host
    - *Works when servers are on same subnet as Clients*
  - Broadcast address
    - *Goes to all servers on a subnet*
    - *Example: 123.45.1.255*
    - *Use ifconfig -a on UNIX to find it (or ask an administrator)*
- EPICS\_CA\_AUTO\_ADDR\_LIST
  - YES: Include default addresses above in searches
  - NO: Do not search on default addresses
  - If you set EPICS\_CA\_ADDR\_LIST, usually set this to NO

# EPICS\_CA\_ADDR\_LIST



## Other Environment Variables

- CA Client

EPICS\_CA\_ADDR\_LIST  
EPICS\_CA\_AUTO\_ADDR\_LIST  
EPICS\_CA\_CONN\_TMO  
EPICS\_CA\_BEACON\_PERIOD  
EPICS\_CA\_REPEATER\_PORT  
EPICS\_CA\_SERVER\_PORT  
EPICS\_CA\_MAX\_ARRAY\_BYTES  
EPICS\_TS\_MIN\_WEST

- CA Server

EPICS\_CAS\_SERVER\_PORT  
EPICS\_CAS\_AUTO\_BEACON\_ADDR\_LIST  
EPICS\_CAS\_BEACON\_ADDR\_LIST  
EPICS\_CAS\_BEACON\_PERIOD  
EPICS\_CAS\_BEACON\_PORT  
EPICS\_CAS\_INTF\_ADDR\_LIST  
EPICS\_CAS\_IGNORE\_ADDR\_LIST

- See the Channel Access Reference Manual for more information

## Channel Access

- The main CA client interface is the "C" library that comes with EPICS base
  - Internally uses C++, but API is pure C.
- Almost all other CA client interfaces use that C library
  - Exception: New pure Java JAC

## *Basic Procedure for a Channel Access Client*

- Initialize Channel Access
  - `ca_task_initialize` or `ca_context_create`
- Search
  - `ca_search_and_connect` or `ca_create_channel`
- Do get or put
  - `ca_get` or `ca_put`
- Monitor
  - `ca_add_event` or `ca_create_subscription`
- Give Channel Access a chance to work
  - `ca_poll`, `ca_pend_io`, `ca_pend_event`
- Clear a channel
  - `ca_clear_channel`
- Close Channel Access
  - `ca_task_exit` or `ca_context_destroy`

# *makeBaseApp.pl*

- Includes a template for basic CA client in C:

- Start with this:

```
makeBaseApp.pl -t caClient cacApp  
make
```

- Result:

```
bin/linux-x86/caExample <some PV>  
bin/linux-x86/caMonitor <file with PV list>
```

- Then read the sources, compare with the reference manual, and edit/extend to suit your needs.

## *makeBaseApp's caExample.c*

- Minimal CA client program.
  - Fixed timeout, waits until data arrives.
  - Requests everything as 'DBR\_DOUBLE'.
    - *... which results in values of C-type 'double'.*
    - *See db\_access.h header file for all the DBR\_... constants and the resulting C types or structures.*
    - *In addition to the basic DBR\_<type> requests, it is possible to request packaged attributes like DBR\_CTRL\_<type> to get { value, units, limits, ...} in one request.*

## Excerpt from `db_access.h`

```
/* values returned for each field type
&
*   DBR_DOUBLE      returns a double precision floating point number
&
*   DBR_CTRL_DOUBLE returns a control double structure (dbr_ctrl_double)
*/
&
/* structure for a control double field */
struct dbr_ctrl_double{
    dbr_short_t    status;           /* status of value */
    dbr_short_t    severity;        /* severity of alarm */
    dbr_short_t    precision;       /* number of decimal places */
    dbr_short_t    RISC_pad0;       /* RISC alignment */
    char           units[MAX_UNITS_SIZE]; /* units of value */
    dbr_double_t   upper_disp_limit; /* upper limit of graph */
    dbr_double_t   lower_disp_limit; /* lower limit of graph */
    dbr_double_t   upper_alarm_limit;
    dbr_double_t   upper_warning_limit;
    dbr_double_t   lower_warning_limit;
    dbr_double_t   lower_alarm_limit;
    dbr_double_t   upper_ctrl_limit; /* upper control limit */
    dbr_double_t   lower_ctrl_limit; /* lower control limit */
    dbr_double_t   value;           /* current value */
};
```

## *makeBaseApp's caMonitor.c*

- Better CA client program.
  - Registers callbacks to get notified when connected or disconnected
  - Subscribes to value updates instead of waiting.
  - ... but still uses the same data type (DBR\_STRING) for everything.

## Ideal CA client?

- Use callbacks for everything
  - no idle 'wait', no fixed time outs.
- Upon connection, check the channel's *native* type (int, double, string, ...)
  - to limit the type conversion burden on the IOC.
- ... request the matching DBR\_CTRL\_<type> *once*
  - to get the full channel detail (units, limits, ...).
- ... and then subscribe to DBR\_TIME\_<type> to get updates of only time/status/value
  - so now we always stay informed, yet limit the network traffic.
  - *Only subscribe once*, not with each connection, because CA client library will automatically re-activate subscriptions!
- This is what EDM, archiver, ... do.
  - Quirk: They don't learn about online changes of channel limits, units, ....  
Doing that via a subscription means more network traffic, and CA doesn't send designated events for 'meta information changed'.

## Side Note: SNL just to get CAC help

- This piece of SNL handles all the connection management and data type handling:

```
double value;  
assign value to "fred";  
monitor value;
```

- Extend into a basic 'camonitor':

```
evflag changed;  
sync value changed;
```

```
ss monitor_pv  
{  
  state check  
  {  
    when (efTestAndClear(changed))  
    {  
      printf("Value is now %g\n", value);  
    } state check  
  }  
}
```

## Quick Hacks, Scripts

- In many cases, one can get by just fine by invoking the command-line 'caget' from within bash/perl/python/php.
- Especially if you only need to read/write one value of a PV, not a subscription!
- There are more elaborate CAC bindings available for perl/python/php
  - But that means you have to find, build and later maintain these!
  - A basic p\* script is portable, but you'd have to install the CAC-for-p\* binding separately for Linux, Win32, MacOS...

# Perl Example

```
use English;

# Get the current value of a PV
# Argument: PV name
# Result: current value
sub caget($)
{
    my ($pv) = @ARG;
    open(F, "caget -t $pv |") or die "Cannot run 'caget'\n";
    $result=<F>;
    close(F);
    chomp($result);
    return $result;
}

# Do stuff with PVs
$fred = caget("fred");
$jane = caget("jane");
$sum = $fred + $jane;
printf("Sum: %g\n", $sum);
```

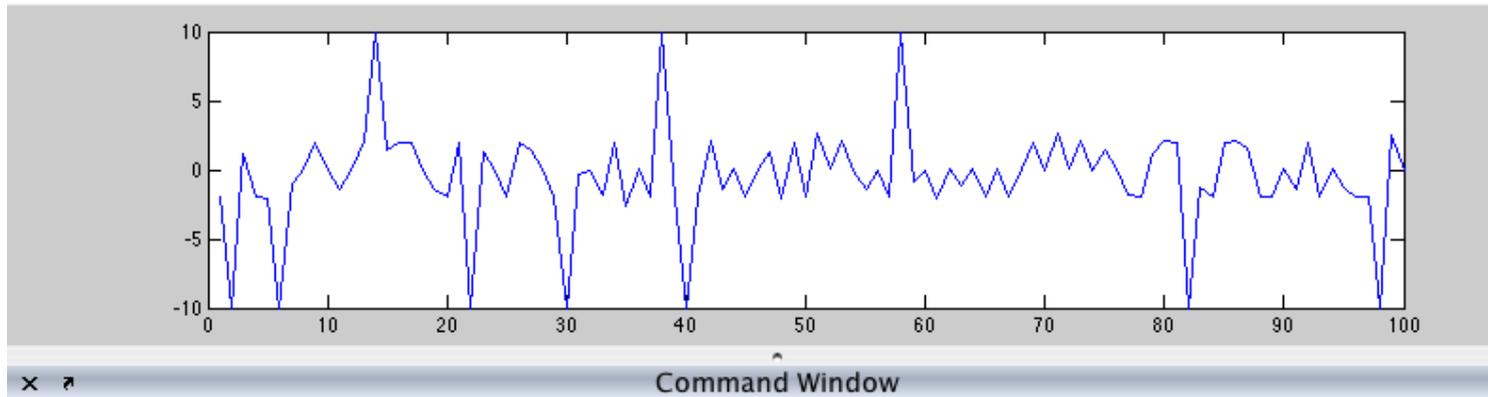
## Matlab 'MCA' Extension (Works with Octave as well)

- Same setup & maintenance issue as for p/p/p!
  - ... but may be worth it, since Matlab adds tremendous number crunching and graphing.
- Initial setup
  - Get MCA sources (see links on APS EPICS web)
  - Read the README, spend quality time with MEX.
- Assume that's done by somebody else
  - You are in the SNS control room
  - 'caget' from EPICS base works
  - Matlab works (try "matlab -nojvm -nodesktop")
- Do this once:
  - ```
cd $EPICS_EXTENSIONS/src/mca
```
  - ```
source setup.matlab
```
  - ... and from now on, Matlab should include MCA support

# MCA Notes

- Basically, it's a chain of
  - `pv = mcaopen('some_pv_name');`
  - `value = mcaget(pv);`
  - `mcaput(pv, new_value);`
  - `mcaclose(pv);`
- Your pv is 'connected' from `..open` to `..close`
  - When getting more than one sample, staying connected is much more efficient than repeated calls to 'caget'.
- Try 'mca<tab>' command-line completion to get a list of all the mca... commands
- Run 'help mcaopen' etc. to get help

# Matlab/MCA Examples



```
>>  
>> fred_pv = mcaopen('fred');  
>> jane_pv = mcaopen('jane');  
>> fred_value = mcaget(fred_pv);  
>> jane_value = mcaget(jane_pv);  
>> fred_value + jane_value
```

```
ans =
```

```
0.3476
```

```
>> alan_pv = mcaopen('alan');  
>> alan_value = mcaget(alan_pv);  
>> plot(alan_value);  
>> mcaclose(alan_pv);  
>> mcaclose(jane_pv);  
>> mcaclose(fred_pv);  
>>
```

```
>> help mcaopen
```

MCAOPEN open a Channel Access connection to an EPICS Process Variable

```
H = MCAOPEN(PVNAME);
```

If successful H is a unique nonzero integer handle associated with this PV.  
Returned handle is 0 if a connection could not be established

```
[H1, ... ,Hn] = MCAOPEN(PVNAME1, ... ,PVNAMEN);
```

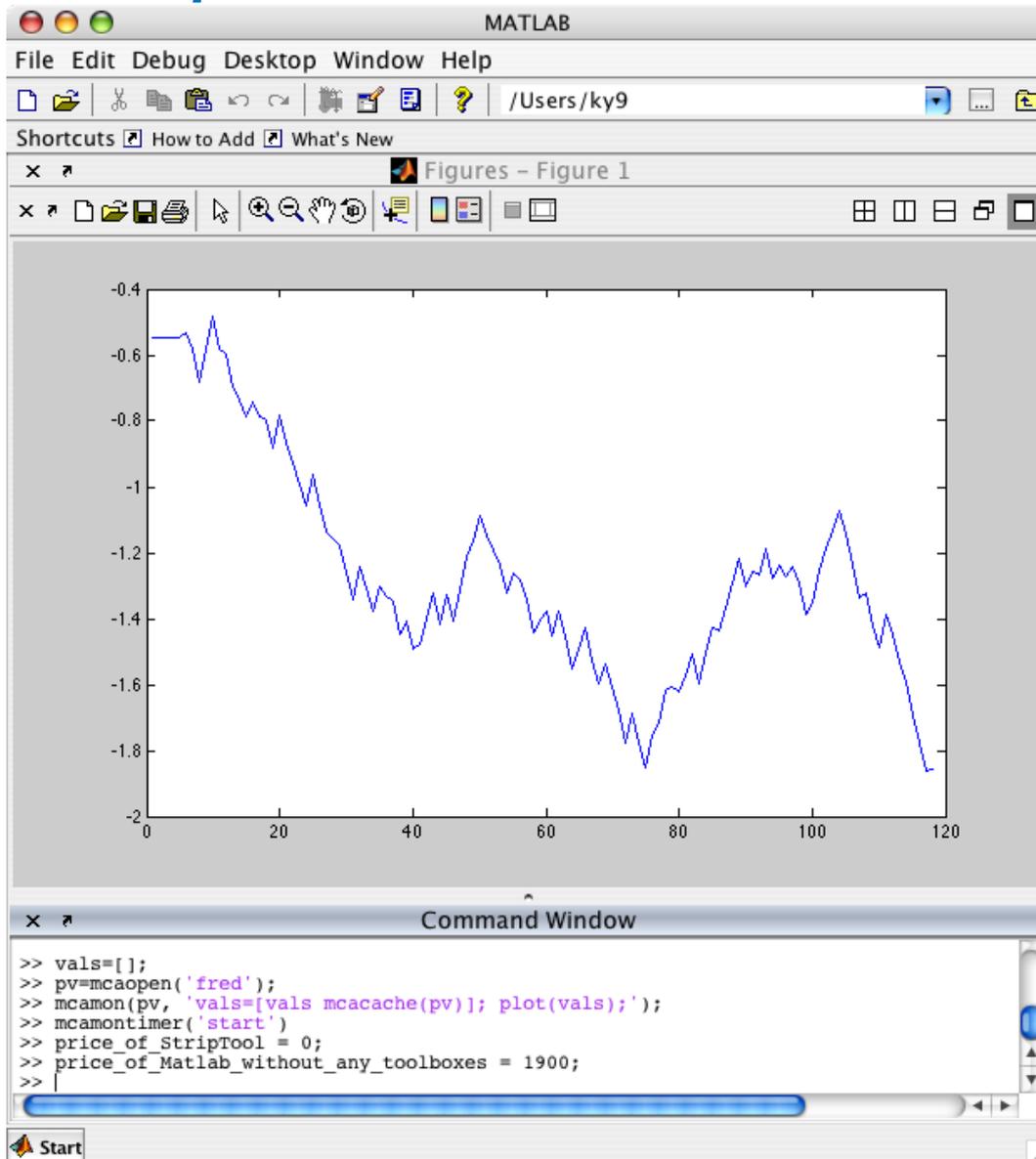
Is equivalent to but more efficient than multiple single-argument calls

```
H1 = MCAOPEN(PVNAME1);
```

```
...
```

```
Hn = MCAOPEN(PVNAMEN);
```

# MCA Value Subscription



# Java

- There is actually a JNI and a pure Java binding.
  - Only difference in initialization, then same API.
  - Usage very much like C interface, "real programming" as opposed to Matlab, but in a more forgiving Java VM.
- See Docs/Java CA example.

# Acknowledgements

- Channel Access on every level in detail:
  - Jeff Hill (LANL)
- makeBaseApp.pl
  - Ralph Lange (BESSY) and others
- MCA
  - Andrei Terebilo (SLAC) is the original author,
  - Carl Lionberger maintained it for a while (then SNS)
- Java CA
  - Eric Boucher is the original author (then APS),
  - Matej Sekoranja maintains it;  
he added the pure java version (Cosylab)